

Game Controller Introduction

Thank you for choosing the game controller. The game controller is compatible with PlayStation®2 and PlayStation®. You can use it with PlayStation®2 and PlayStation® format software. The game controller is a full ergonomic design and equipped with the function buttons in convenient positions to ensure you comfort when playing your favorite games.

Game Controller Features

1. Directional Button
2. 10 Function Buttons **ANPOX™** / L1/L2/L3/R1/R2/R3
3. 3 Setting Buttons (SELECT/ A/D / START)
4. Left / Right Analog Stick
5. PlayStation® Standard connector

Game Controller Installation

1. Plug-in your game controller's connector to the PlayStation2® or PlayStation® console port and make sure it is firmly connected.
2. The game controller can be used with PlayStation®2 and PlayStation® format software.
3. The game controller's function is according to the game software you are using. For details, refer to the game software manual.

Important

1. Analog Mode: When the controller is in analog mode, the following buttons and sticks may be operated in analog fashion depending on the features supported by the software title. Refer to the game software manual for details.

PlayStation®2 format software

Directional buttons / **ANPOX™** buttons / left analog stick / right analog stick / L1, R1, L2, R2, L3, R3 buttons

PlayStation® format software

Left analog stick / right analog stick / L3, R3 buttons

2. Digital Mode: When the controller is in digital mode, all function buttons are operated digitally, but the analog sticks will not work.
3. Vibration function: The game controller features a vibration function when the function is available in the game software title. The vibration function can be set to ON or OFF on the game software option screen.
4. You can switch to the appropriate mode for use. But some software makes this adjustment automatically. In such cases, the software overrides the A/D mode button. For details, refer to the game software manual.

